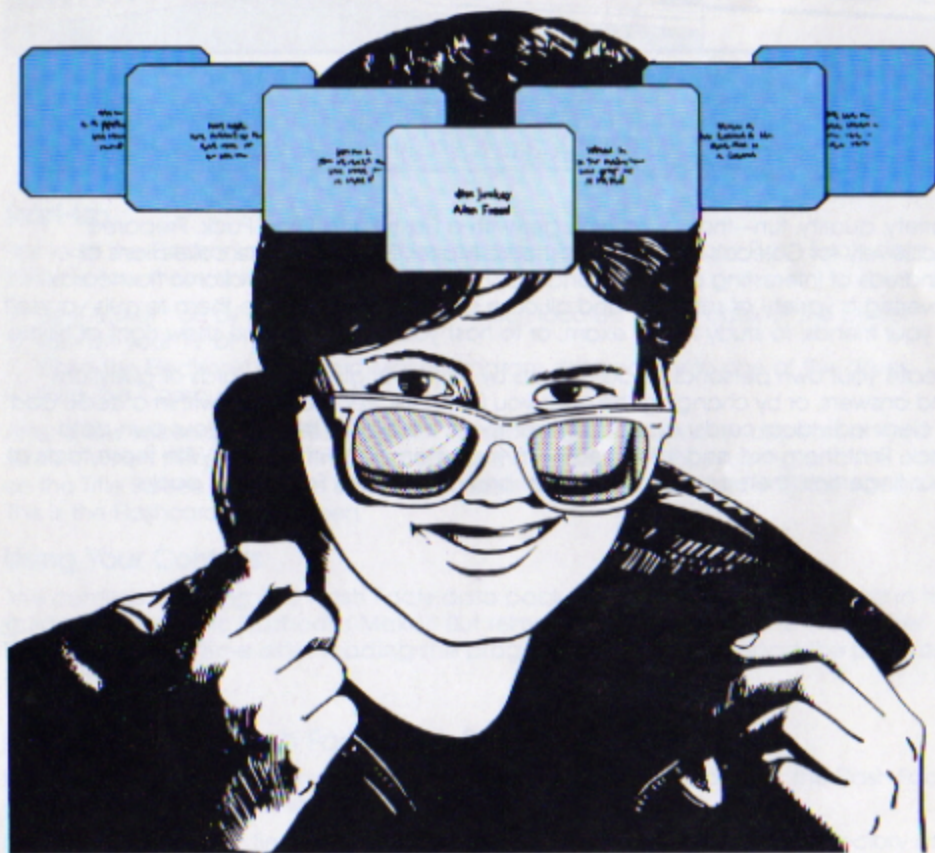


COLECO FAMILY LEARNING SOFTWARE

FLASH FACTS



For use with Electronic Flashcard Maker

Digital Data Pack for ADAM™ The ColecoVision® Family Computer System

COLECO

GET THE FACTS

Variety, quality, fun—that's what you get with a Flash Facts Data Pack. Prepared exclusively for Coleco's Electronic Flashcard Maker, Flash Facts are collections of hundreds of interesting questions and fascinating answers on electronic flashcards, covering a variety of subjects, and all on a single data pack. Use them to quiz yourself or your friends, to study for an exam, or to host your own TV game show right at home.

Create your own personal decks of facts by writing original flashcards of questions and answers, or by changing the ones you find here. Reorder cards within a deck, add or clear individual cards, even renumber them, then store them on your own data pack. Print them out and take them with you when you visit friends. With these facts at your fingertips, there's no end to the fun and use of Flash Facts data packs.

GETTING READY



POWER SWITCH

INSERT DIGITAL DATA PACK

COMPUTER RESET BUTTON

**DO NOT REMOVE DATA PACK WHILE THE DRIVE IS OPERATING!
DO NOT TURN POWER ON OR OFF WHEN A DATA PACK IS IN THE DRIVE!**

Start-Up

First load the Electronic Flashcard Maker program **before** using any Flash Facts data pack. Follow these simple steps:

1. Turn ADAM™ on by pressing the power switch located at the back of the printer.
2. Turn on your TV or monitor.
3. Insert the Electronic Flashcard Maker program data pack into one of the drives.
4. Press the Computer Reset Button.

After a few seconds, the Title Screen for Electronic Flashcard Maker appears on your screen. When the program finishes loading, the data drive stops turning and the card on the Title Screen flips. Three Smart-Key Labels appear at the bottom of the screen. This is the Flashcard Entry Screen.

Using Your Controls

The controls for using any Flash Facts data pack are the same as described in the guide for Electronic Flashcard Maker. But remember: If you press the Computer Reset Button anytime after loading the program, you'll have to load the program in again.

How To Use Your Flash Facts Data Pack

Remove the Electronic Flashcard Maker program data pack and insert the Flash Facts data pack into the drive. You're now ready to get the Facts.

In order to select your first deck—or any deck—you must get to the Deck Directory and choose from the decks listed. To do so, press Command Key STORE/GET, then follow the directions given by ADAM™'s Smart-Key Labels.

When the Deck Directory appears, use the arrow keys to position the cursor next to the name of the deck you want. Then press Smart Key VI (GET CARDS).

Shortly the title card of the deck you requested appears on your screen. You can now **USE** the cards of the deck to test your knowledge, **EDIT** the cards to make them different, or **MAKE** new cards by adding to those in the deck you called in.

To get to another deck, you must return to the Deck Directory. Press **STORE/GET**, then **Smart Key VI (GET CARDS)**. The first Deck Directory will appear on your screen.

There's More Than Meets the Eye

When you call in the Deck Directory, you'll notice that all deck name slots are filled. You might think that what you see is all that you'll get. Not so! There are more decks on your Flash Facts data pack than first meet the eye. In fact, there is a second Deck Directory following the first one.

To get to the second directory, press the down arrow key until the cursor points to the last deck in the right-hand column. Press the down arrow key again. The first Deck Directory disappears and the second directory then appears in its place. To get back to the first directory, press the down arrow key until you've passed the last deck. The second directory disappears and the first directory appears in its place. You can move between the directories in this manner to find the deck you're looking for.

What You Can and Cannot Do

You can perform just about any function with Flash Facts that you can with decks you've made with Electronic Flashcard Maker. For example, you can use Command Keys **STORE/GET**, **CLEAR** and **PRINT**, just as in Electronic Flashcard Maker. You can also use any of ADAM™'s Smart Keys available in the program; for example, **MAKE**, **EDIT** and **USE**.

The one Electronic Flashcard Maker command function that you cannot perform with Flash Facts data packs is **DELETE**. To protect your purchase, we've locked in the decks you see listed in the Deck Directory. If we didn't lock them, you could accidentally erase a deck. This wouldn't be fair to you, and we wouldn't be happy about it either.

What you can do to change any of these decks is to load it from the Flash Facts data pack into ADAM™'s memory, then add, delete or edit cards, and finally store this changed deck under another deck name on a fresh data pack. You'll still have the original deck on your Flash Facts data pack, plus the new deck you created on a separate data pack.

Much Ado About Something

You can use Flash Facts in a variety of ways. Here are some suggestions:

Put to the Test

Do you have a test coming up in the near future? If some Flash Facts decks are appropriate, use them to test your knowledge of a particular subject. Use Timed Play or Manual Play to quiz yourself, pacing questions and answers according to how confident you feel.

Face the Competition

Use Flash Facts to create a two-player competition. You and a friend could compete against each other by seeing who can provide an answer faster. First select a category you both feel pretty comfortable with. Then, set the limits: limit the time you spend on each flashcard question, decide on how many Facts you'll try to handle within a time limit. Keep score, too. Will the loser buy the winner a hamburger?

Quizmaster

With Flash Facts, you can host your own TV Game Show. First think up an original name for your show. Then be the Master of Ceremonies as you select specific Flash Facts categories to use on your program. Show the flashcards on your TV screen and pit family members and friends against each other for fun and entertainment.

And So Forth

These suggestions are just a few ideas for using Flash Facts. You may come up with some ideas of your own. Exercise your imagination, and have fun with Flash Facts!

CAUTION

Your digital data packs are sensitive. Keep them away from magnets, your ADAM™ printer, TV set, telephone or any other electrical device. Protect them from dust, water and extreme temperatures.

90-DAY LIMITED WARRANTY

Coleco warrants to the original consumer purchaser in the United States of America that this digital data pack will be free of defects in material or workmanship for 90 days from the date of purchase under normal in-house use.

Coleco's sole and exclusive liability for defects in material and workmanship shall be limited to repair or replacement at an authorized Coleco Service Station. This warranty does not obligate Coleco to bear the cost of transportation charges in connection with the repair or replacement of defective parts.

This warranty is invalid if the damage or defect is caused by accident, act of God, consumer abuse, unauthorized alteration or repair, vandalism, or misuse.

Any implied warranties arising out of the sale of the digital data packs including the implied warranties of merchantability and fitness for a particular purpose are limited to the above 90 day period. Coleco shall in no event be liable for incidental, consequential, contingent or any other damages.

This warranty gives you specific legal rights, and you may have other rights which vary from State to State. Some states do not allow the exclusion or limitation of incidental or consequential damages or limitations on how long an implied warranty lasts, so the above limitations or exclusions may not apply to you.

SERVICE POLICY

Please read your Manual carefully before using the product. If your digital data pack fails to operate properly, please refer to the trouble-shooting checklist in the Owner's Manual for your particular video system. If you cannot correct the malfunction after consulting the trouble-shooting checklist, please call Customer Service on Coleco's toll-free service hotline: 1-800-842-1225 nationwide. This service is in operation from 8:00 a.m. to 10:00 p.m. Eastern Standard Time, Monday through Friday.

If Customer Service advises you to return your digital data pack, please return it postage prepaid and insured, with your name, address, proof of the date of purchase, and a brief description of the problem to the Service Station you have been directed to return it to by the toll-free service information. If your digital data pack is found to be factory defective during the first 90 days, it will be repaired or replaced at no cost to you. If the digital data pack is found to have been consumer damaged or abused and therefore not covered by the warranty, then you will be advised, in advance, of repair costs.

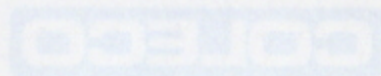
If your digital data pack requires service after expiration of the 90 day Limited Warranty period, please call Coleco's toll-free service hotline for instructions on how to proceed: 1-800-842-1225 nationwide.

IMPORTANT: SAVE YOUR RECEIPTS SHOWING DATE OF PURCHASE.

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